



The 2005 World Book



ELECTRONIC SPORTS
WORLD CUP



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ELECTRONIC SPORTS WORLD CUP



BRASIL

intel apresenta



ELECTRONIC SPORTS WORLD CUP

ESWC BRASIL 2005
24, 25 e 26 DE JUNHO



WARCRAFT III
THE FROZEN THRONE



COUNTER-STRIKE
v.1.6



PRO EVOLUTION
SOCCER 4

Patrocínio:



Apoio: **gameTV**

Realização:



June 2005, São Paulo



ELECTRONIC SPORTS WORLD CUP



BRASIL

June 2005, São Paulo





ELECTRONIC SPORTS WORLD CUP



CYPRUS

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COUNTER STRIKE 1.6
APRIL 22-24, 2005

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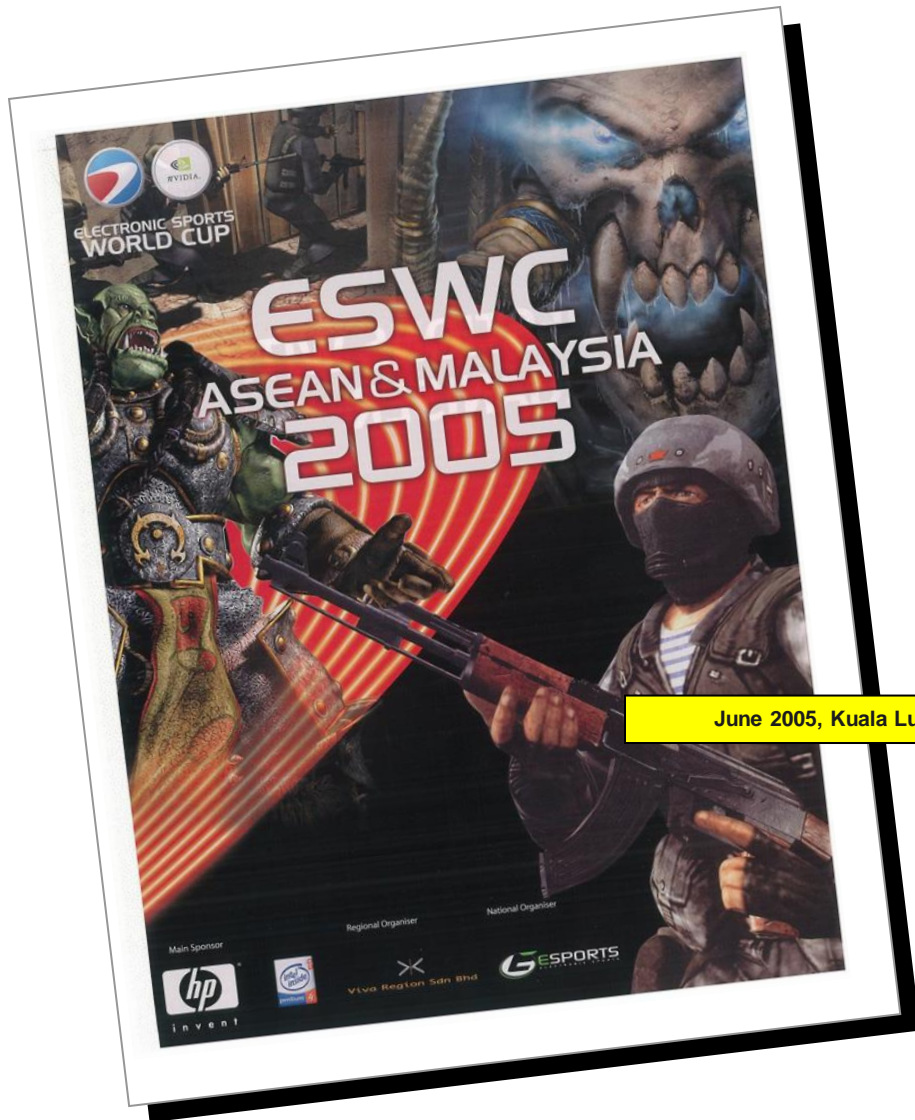
April 2005, Nicosie



ELECTRONIC SPORTS
WORLD CUP



MALAYSIA



June 2005, Kuala Lumpur



ELECTRONIC SPORTS WORLD CUP



ITALY



ITALIAN GAMING ENTERTAINMENT
www.igeitalia.net

June 2005, Milan

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ITALY

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June 2005, Milan

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DI VIDEOGIOCHI ?

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PER PARTECIPARE RIVOLGITI QUI.
O VAI SU WWW.ESWORLD CUP.IT



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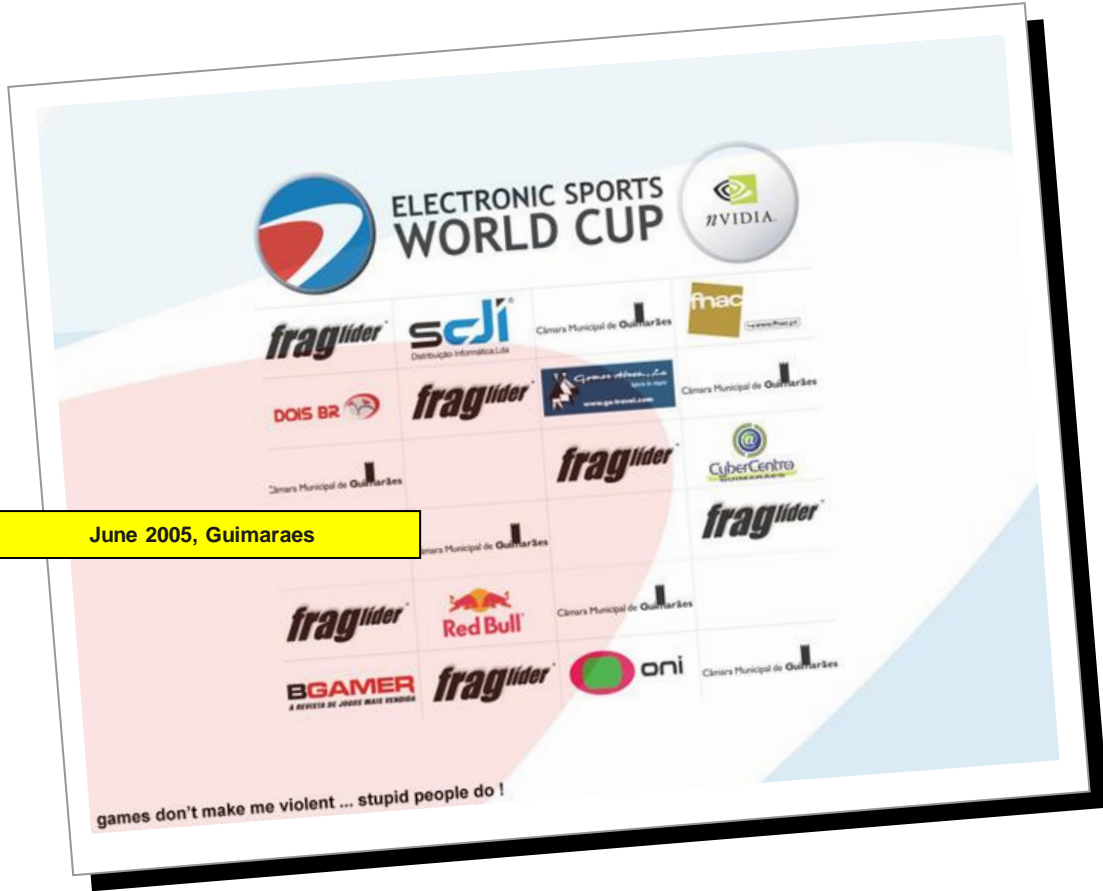


ELECTRONIC SPORTS WORLD CUP



PORTUGAL

June 2005, Guimaraes



games don't make me violent ... stupid people do !



ELECTRONIC SPORTS WORLD CUP



PORTUGAL

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June 2005, Guimaraes

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SWEDEN

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in 6 different
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reaching 110000
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June 16-19 2005
ESWC NORDIC QUALIFIER

June 2005, Jonköping



**ELECTRONIC SPORTS
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E-sport Entertainment Group AB

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**ELECTRONIC SPORTS
WORLD CUP**



SWEDEN

*Poster
Campaign in
800 high schools
and universities
with ESWC and
Nvidia logo in
Sweden*



June 2005, Jonköping



ELECTRONIC SPORTS WORLD CUP



AUSTRALIA



June 2005, Brisbane



ELECTRONIC SPORTS WORLD CUP



SWEDEN



June 2005, Jonköping



ELECTRONIC SPORTS WORLD CUP



SAUDI
ARABIA

June 2005, Jeddah





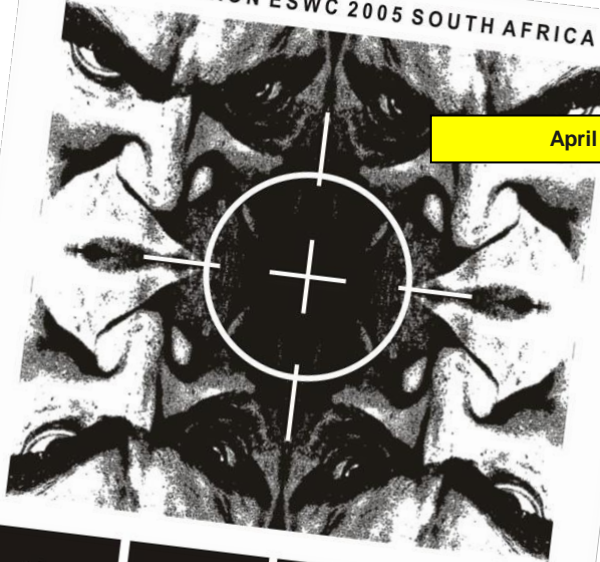
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SOUTH AFRICA

THE RECTRON ESWC 2005 SOUTH AFRICA

April 2005, Gauteng





ELECTRONIC SPORTS
WORLD CUP



LITHUANIA



ELECTRONIC SPORTS
WORLD CUP

July 2005, Palanga



ELEKTRONINIO SPORTO PASAULIO TAURĖ

ESWC 2005 didysis finalas, liepos mėn. 6-10 d., Paryžius, Prancūzija
Atrankos finalas Lietuvoje, liepos mėn. 2 d. Palanga

Oficiali interneto svetainė: <http://www.eswc.lt>



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WORLD CUP

ОТБОРОЧНЫЕ СОРЕВНОВАНИЯ

в открытого кубка БФКС по компьютерному спорту
AMD64 ТИБО-2005 – ESWC БЕЛАРУСЬ 2005

tibo
AMD

Главный приз
Все победители получат путевку на
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во Францию в июле 2005г.

3-е место КАЖДОМУ участнику
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Компания AMD – генеральный спонсор
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ESWC Беларусь 2005 и национальный
победитель по компьютерному спорту,
направившийся для участия в
Гранд-финале Чемпионата мира
по электронному виду спорта
ESWC 2005

AMD
www.amd.ru

ОТБОРОЧНЫЕ СОРЕВНОВАНИЯ
МИНСК

"ХАЗАРД", г. Минск, ул. Руликцева, 4
13 марта - F1 Challenge '99-02
"АТЛАНТИС", г. Минск, ул. Полевая, 28
19 марта - Pro Evolution Soccer 4
VooDoo4, г. Минск, ул. Есенина, 141
20 марта - Quake III Arena
26 марта - Half-Life: Counter-Strike v1.6
2 апреля - Unreal Tournament 2004
"КАТОНА", г. Минск, ул. Некрасова 31
27 марта - Warcraft III: The Frozen Throne

ФИНАЛЬНЫЕ СОРЕВНОВАНИЯ
ТАРАНТУЛ
г. Минск, ул. Мухоморова, 24
27 марта - Half-Life: Counter-Strike v1.6
ТИБО-2005 (www.tibo.by)
национальный выставочный центр, г. Минск, ул. Я. Купалы, 27

5 апреля
- Pro Evolution Soccer 4 (1x1) - 10:00-14:00
- F1 Challenge '99-02 (1x1)
6 апреля
- Quake III Arena (1x1)
7 апреля
- Warcraft III: The Frozen
- Unreal Tournament 2004
8 апреля
- Half-Life: Counter-Strike v1.6 (5x5) показательные
матчи - 10:00-12:00
- торжественное награждение победителей
турнира 12:00 - 12:30

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www.silverado.by

March 2005, Minsk



ELECTRONIC SPORTS WORLD CUP



UNITED
STATES





ELECTRONIC SPORTS WORLD CUP



BRASIL

G4 TV has covered the whole Brazilian preliminaries from the 1st day



June 2005, São Paulo



ELECTRONIC SPORTS WORLD CUP



FRANCE

*All TV interviews
and champions
photos always in
the front of the
sponsors wall*





**ELECTRONIC SPORTS
WORLD CUP**



**UNITED
STATES**



June 2005, New York City



ELECTRONIC SPORTS WORLD CUP



ISRAËL



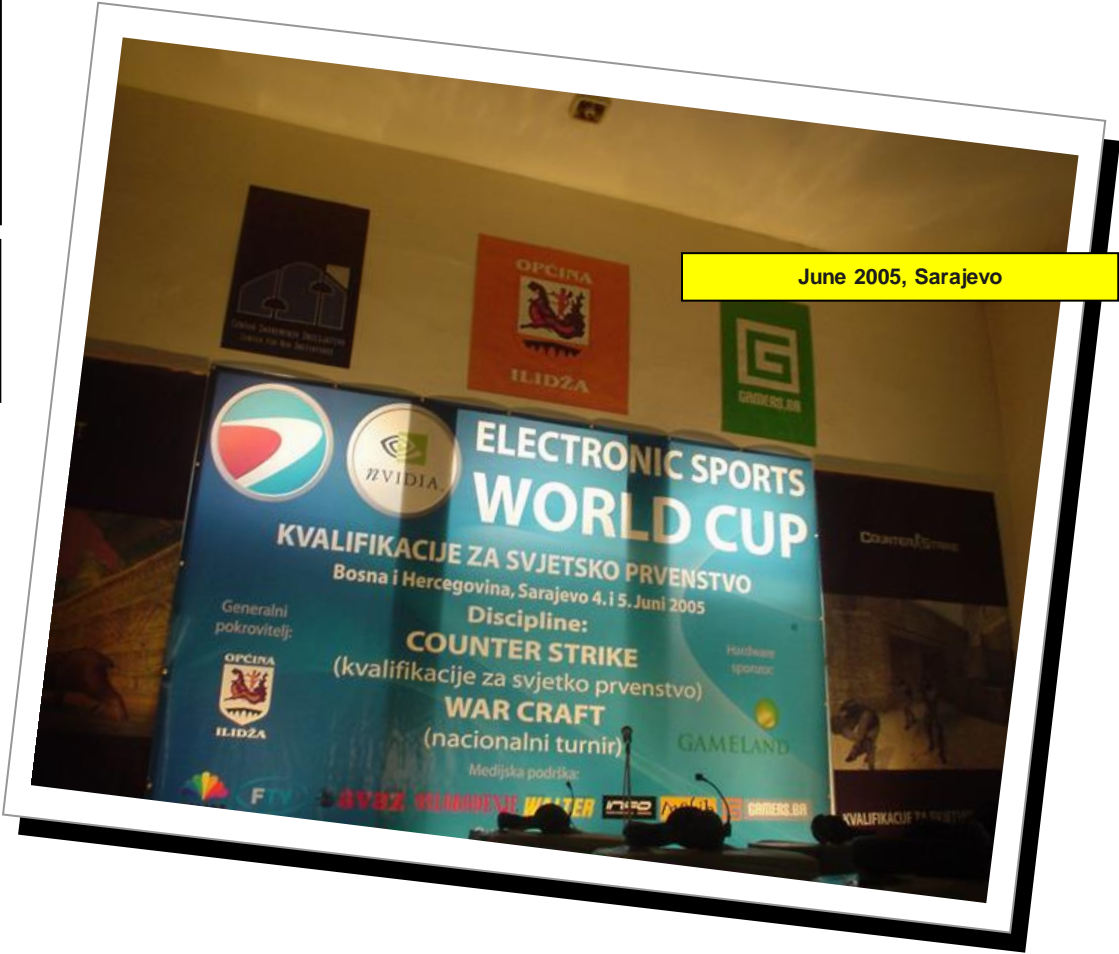


ELECTRONIC SPORTS WORLD CUP



BOSNIA

June 2005, Sarajevo





ELECTRONIC SPORTS WORLD CUP



HUNGARY





ELECTRONIC SPORTS WORLD CUP



BRASIL





**ELECTRONIC SPORTS
WORLD CUP**



ITALY



June 2005, Milan



ELECTRONIC SPORTS
WORLD CUP



UNITED
STATES





ELECTRONIC SPORTS
WORLD CUP



BRASIL



June 2005, São Paulo



ELECTRONIC SPORTS WORLD CUP



HUNGARY



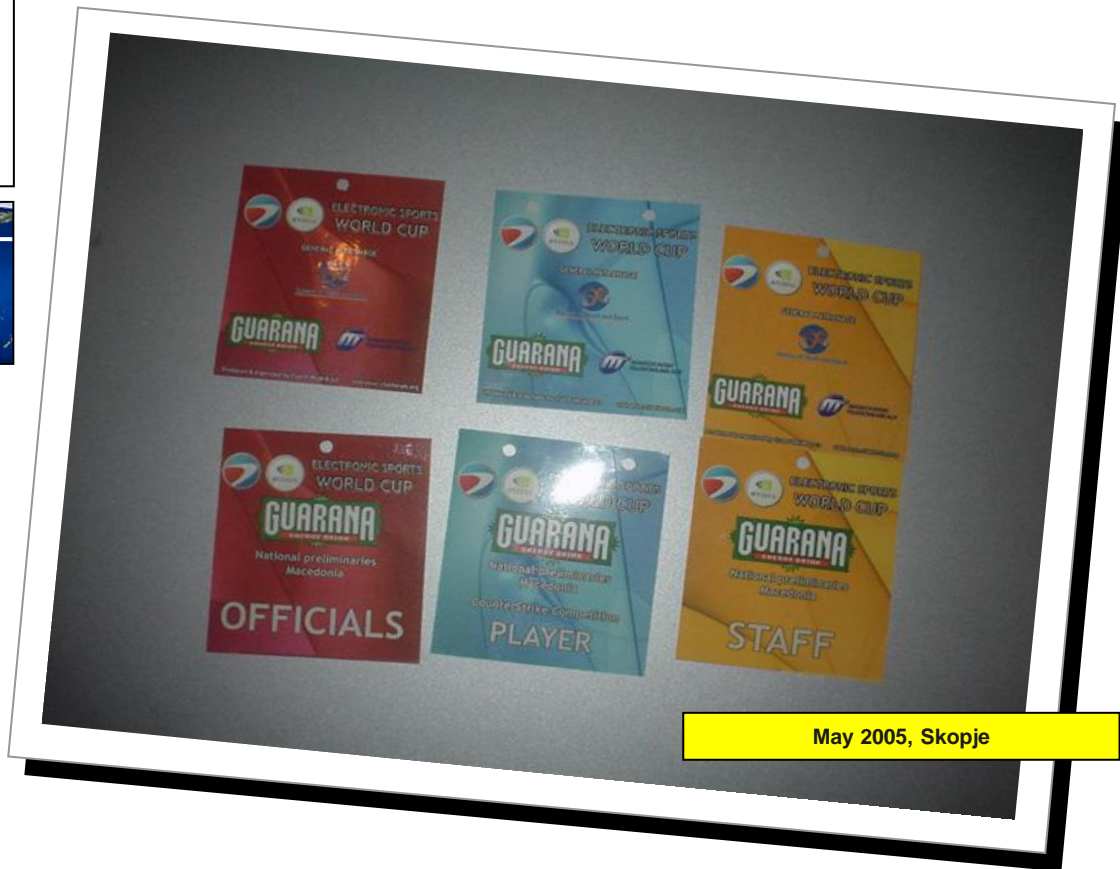
May 2005, Szolnok



ELECTRONIC SPORTS WORLD CUP



MACEDONIA



May 2005, Skopje



ELECTRONIC SPORTS WORLD CUP



MONGOLIA



June 2005, Ulaanbaatar



ELECTRONIC SPORTS WORLD CUP



RUSSIA

Russian preliminaries was held in the most modern, technically equipped and stylish internet-cafes of Moscow: "Flashback Cafe"

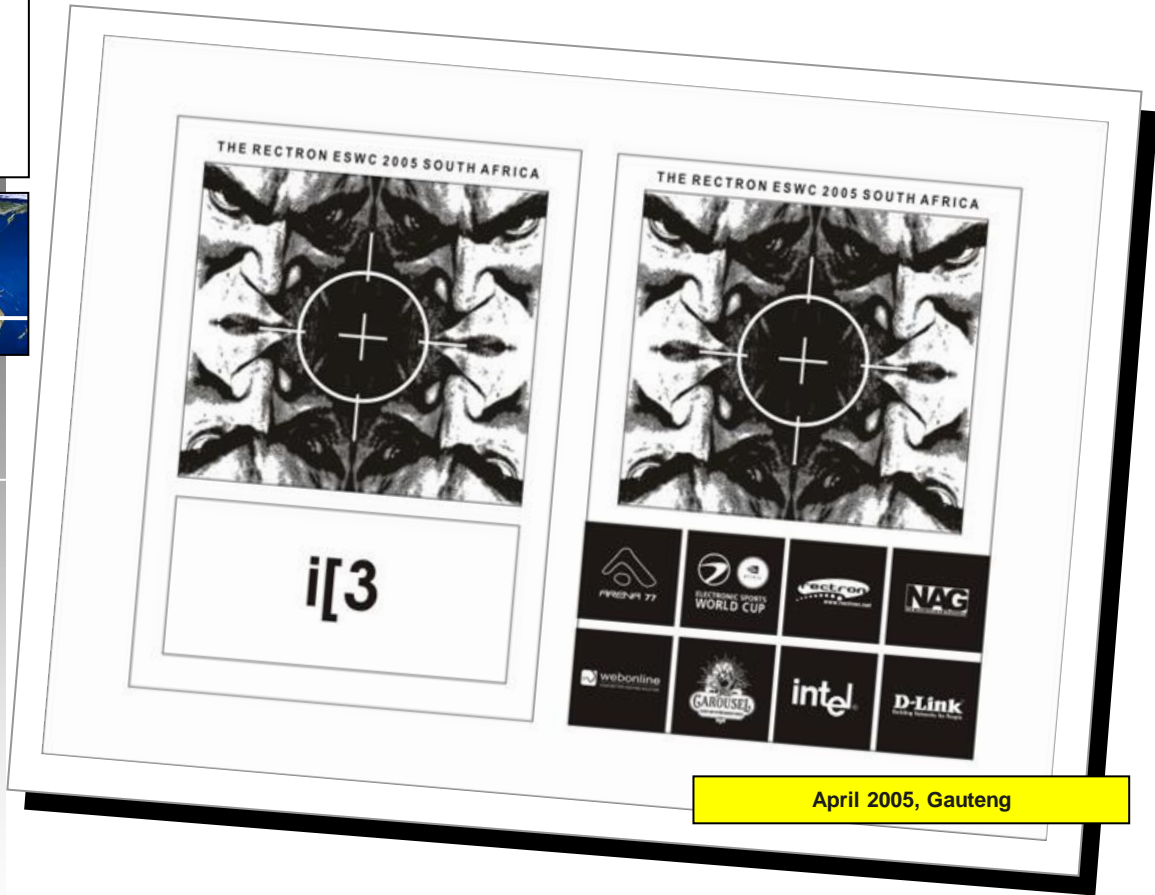




ELECTRONIC SPORTS WORLD CUP



SOUTH AFRICA



April 2005, Gauteng



ELECTRONIC SPORTS WORLD CUP



BULGARIA

Нова игра от приключенски жанр



Страница на АЛЕКС КОСТАДИНОВА

„Ай Мейкит ъс Силвиз“ е приключенска игра, повдигаща за насветлата форма. Ходът на Тейлър е логичен ход, който е валиден до края на играта. „Ай Мейкит ъс Силвиз“ е новата игра от серията „Ай Мейкит ъс Силвиз“, която е разработена от компанията на Тейлър. Това е новото издание на приключенският жанр, който е разработен от компанията на Тейлър. Това е новото издание на приключенският жанр, който е разработен от компанията на Тейлър.



Предстоящ женски турнир в Гърция с българско участие



В град Перист Гърция, ще се проведе женски турнир на играта Counter Strike. Той е организиран от IBG и Whitechbgs, които организират най-големите интернет клубове в Гърция. Споредните дати за провеждане на турнира са от 18 до 20 март. Турнирът е отворен, като могат да се записат за участие и турнирът, са 16. Премахването на турнира ще бъде отстранено от списъка на CS:1. Професионалната Лига на Кибернетиките, версиите на Counter Strike, и 1.6 и Кибернетиките, версиите на Counter Strike, са вече максимално популярни в света с участниците, са вече от най-големите европейски фаворити на кибер спорта. Освен няколко от страните в Европа, са Германия, Италия, Данция и Полша. Българският тим участва в два женски отбора от София, поименно от които са Whitechbgs.

Осъществяването мечта

Незамислени проучвания показват, че хората имат да коментират как се чувстват по време на играта, как и с колко време са свързани както и с хората. Това е първият от серията изследвания, които показват как хората се чувстват по време на играта. Това е първият от серията изследвания, които показват как хората се чувстват по време на играта.

Странно, дори да имаме смислена информация, която се играят с джойстик, която е разработена от компанията на Тейлър. Това е първият от серията изследвания, които показват как хората се чувстват по време на играта.

Ват все по-често и целесите фаворити, като например, силата, аудио и видеоизображение, направено от серията. Това е първият от серията изследвания, които показват как хората се чувстват по време на играта.

ничен на количеството и скоростта на данните, които приемат по време на играта. Това е първият от серията изследвания, които показват как хората се чувстват по време на играта.

June 2005, Sofia

Поредната стратегическа ролева игра

„Маяка“ е новата стратегическа ролева игра, разработена от компанията на Тейлър. Това е първият от серията изследвания, които показват как хората се чувстват по време на играта.



Спортен клуб по електронен спорт "HOFFCLUB", официален стратегически партньор на СВЕТОВНА КУПА ПО ЕЛЕКТРОНЕН СПОРТ обявява график за провеждане на ESWC 2005 - БЪЛГАРИЯ:

- 07 март - начало на записването
- 23 март - преконференция и край на записването
- 28 март - начало на националните квалификации
- 11 май - край на националните квалификации
- 21 - 22 май - финал на националните квалификации
- 05 - 10 юли - световни финали

Главно информационно изданието на официалния интернет адрес на ESWC: www.hoffclub.com



ELECTRONIC SPORTS WORLD CUP



SERBIA
MONTENEGRO

May 2005, Belgrade





ELECTRONIC SPORTS WORLD CUP



MALAYSIA

SPECIAL SUPPLEMENT

THE SPONSORS

SENDI MUTIARA MULTIMEDIA SDN BHD: YOUR FAVOURITE GAMES PROVIDER

This is yet another big and busy year for Sendi Mutiara Multimedia Sdn Bhd. The games distributor plays a principal role this year in making ESWC happen, by supplying its award-winning titles such as Warcraft III, the Frozen Throne.

Sendi Mutiara Multimedia also supplies PC game software, including online games such as Sign-A3 and AAA titles such as Alien vs. Predator and SWAT 3: Close Quarter Combat. Most of Sendi Mutiara Multimedia's games have won accolades such as Game of the Year Award, Best Shooter Award, Best Strategy Award and Best Role-Playing Game Award from numerous gaming magazines and websites.

Sendi Mutiara Multimedia has been supplying PC games software to nearly 1,000 cyber cafes and LAN game centres throughout Malaysia since 2001.

Contact:
SENDI MUTIARA MULTIMEDIA SDN BHD.
 No. 43, Jalan Karamuning, Off Jalan Imbi,
 55100 Kuala Lumpur, Malaysia
Tel: 03 2141 7233
Fax: 03 2145 7233
URL: www.smm.com.my

SONIC GEAR HP 6040 MC HEADPHONES: FOR QUALITY GAMING

Shattering, high decibel quality sound is the prerequisite for an exciting gaming experience.

Sonic Gear, the co-sponsor and official headphone provider for the prestigious ESWC, fulfils this requirement.

Sonic Gear's HP 6040 MC headphones have been getting positive raves from the industry's gadget critics, gaining reputation for its excellent sound quality. Designed to reduce ambient sounds and for long periods of usage, Sonic Gear headphones provide comfortable use with soft padded, enclosed ear-cups. Additionally, there's a handy in-line volume control that allows the player to regulate the audio level.

On the other hand, the headphones come with an omni-directional microphone which helps to minimize background noise so that gamers can focus on the game. There is also a three-step mic sensitivity control for all your communication needs.

Sonic Gear headphones are distributed by Leapfrog Distribution Sdn Bhd.

Apart from headphones, Sonic Gear also offers a range of quality speakers and headphones finally crafted to deliver the latest technology for complete consumer satisfaction.

Contact:
LEAPFROG DISTRIBUTION SDN BHD
 128, Block A, Gamut Business Centre,
 10, Jalan SS6/1 Kallang Jaya,
 47001 Puchong Jaya, Selangor
Tel: 03 7803 6703
Fax: 03 7803 6603
URL: www.leapfrog.com

LOGITECH: THE PRO-GAMER'S CHOICE

Founded in 1981, Logitech designs, manufactures and markets personal peripherals that enable people to effectively work, play and communicate in the digital world.

With over 500 million mice sold worldwide, Logitech products are designed with a combination of essential core technologies and continuing innovation. They are also known for its award-winning industrial design and excellent price performance.

Logitech's keyboard offers a variety of functions with Internet-friendly features. With just a touch of a key, you can access to your e-mail, start your Internet applications, this multi-brand your favourite applications. This multi-functional keyboard allows multimedia control and is designed with a palm rest for increased comfort. It even have to feel over the keyboard as it is pill-resistant.

Contact:
Logitech Singapore Pte Ltd
 17-A, Jalan SS10/4E, 47500 Subang Jaya, Selangor Darul Ehsan, Malaysia
Tel: 03 6698 9209
Fax: 03 6698 9114
URL: www.logitech.com

The MX 518 stacks the odds in your favour with "on-the-fly" sensitivity adjustment. Instant, game-time access to three levels of sensitivity lets you switch effortlessly from precision targeting to fast-switch acceleration.

Serious gamers can use Logitech's advanced gaming software to battle-sure

June 2005, Kuala Lumpur



ELECTRONIC SPORTS WORLD CUP



MALAYSIA

June 2005, Kuala Lumpur

ESWC IS COMING TO TOWN!



The latest upcoming e-games competition is heating up!

The Electronic Sports World Cup (ESWC) is here to bring you the most prestigious electronic sporting event in Malaysia.

To be held on 10th to 12th June 2005 at Hall 2 of Putra World Trade Centre, Malaysia will for the first time ever, be playing host to the ESWC ASEAN Finals.

The participating games include Half-Life: Counter-Strike v 1.6 which requires a team of five players, and Warcraft III: The Frozen Throne, which is a one-vs-one tournament.

Participants of the Malaysian finals who manage to clinch the first, second and third place titles will automatically be qualified for the ESWC ASEAN Finals. Malaysian pro-gamers will be competing against participants from Thailand and Indonesia.

Cash and prizes amounting to over RM100,000 sponsored by HP are up for grabs.

Rules and regulations
Participants for Half-Life: Counter-Strike must have at least two players from Malaysia out of the total five players, while Warcraft III: The Frozen Throne is only open to Malaysian

participants. Participants must also be 16 and above to participate in this competition.

Participants who are 18 and below are required to submit the Registration Form and a Parental/Guardian Consent Form two weeks before the tournament date. These forms can be downloaded from the ESWC website at www.esworldcup.com.my

Throughout the event, there will be ongoing activities and performances guaranteed to entertain the crowds who throng Hall 2 of PWTC, KL. Irresistible prizes and booty bags are waiting to be won for those who participate in these activities, organised by the sponsors.

IT enthusiasts and gadget freaks can take in the latest goods that will be on exhibition at the tournament, set up by participating sponsors such as HP invent, Logitech, Sonic Gear and Sendi Mutiara.

Finals in Paris
Champions of the ASEAN Finals will represent the country in the ESWC Grand Final held in the epic historic "Carrousel du Louvre", Paris, the city of fashion and glamour from July 6th to 10th, 2005.

Carrousel du Louvre is an underground extension of the Louvre museum where the famous Leonardo Da Vinci's painting of the breathtaking Mona Lisa is exhibited.

The ESWC has gained the reputation of being a traditional sporting event where this event

will be broadcasted as a television show. This international event is expected to attract 50,000 spectators where 60 major matches will be played on three stages. The organisers estimate that there will be at least 250,000 professionals and amateur cyber athletes competing at this event. Towards the end, there will be 800 finalists who will do battle against each other for the championship titles and prize money of US\$300,000.

- List of Participating Countries include:
- Australia; Austria; Belarus; Belgium; Bosnia; Brazil; Bulgaria; Caribbean; China; Croatia; Cyprus; Czech Republic; Denmark; Egypt; Finland; France; Germany; Greece; Hungary; Indonesia; Iran; Israel; Italy; Japan; Lebanon; Lithuania; Macedonia; Malaysia; Martinique; Mexico; Mongolia; Morocco; Netherlands; New Zealand; Norway; Poland; Portugal; Romania; Russia; Saudi Arabia; Serbia Montenegro; Slovakia; South Africa; South Korea; Spain; Sweden; Thailand; Tunisia; Turkey; U.A.E; U.S.A and the United Kingdom.

Official Games of the ESWC Finals are: Counter-Strike; Warcraft III – The Frozen Throne; Pro Evolution Soccer 4; Master Gear; CS Women; Quake III Arena; UT2k4; Gran Turismo 4.





ELECTRONIC SPORTS WORLD CUP



MALAYSIA

SPECIAL SUPPLEMENT



SIX QUESTIONS WITH THE ORGANISER

1. The ESWC looks a lot more exciting this year than last. What can participants and attendees expect to see this year?

This year around, we'll be expecting more heated competition and mounting pressure as we'll be having our ASEAN counterparts competing in the ESWC ASEAN Final hosted by Malaysia for the first time. The ASEAN talents will be showcasing their pool of the ASEAN champion title.

In the Malaysian Finals, expect new and uprising clans who will challenge the championship contender from the past year. There will be much anticipation on the performances of these new clans as they are contending down.

2. Most major tournaments in the country seem to draw the few competitors. What can organisers make sure more new players come into the scene so that spectatorship can increase?

We won't deny that some clans seem to



3. This year's ESWC ASEAN Finals is being held in conjunction with the ICTS fair. Why? Won't the focus be fragmented?

Our co-operation with ICTS is aimed at attracting more visitors to come for our event. We hope that through this collaboration, we are able to portray ESWC as a world-class electronic sporting event.

Undeniably, ICTS has its own crowd. Nevertheless, we believe that through this joint co-operation, we are able to reach out to a

dominate most of the tournaments. However, we've been seeing an increase in new players as well.

Throughout this event, we are very pleased to have our media partners, namely, GameAsia, Games and Gampek to promote awareness about ESWC. This collaboration paved the way for ESWC to gain a clearer picture as the ESWC is organised for the second consecutive time.

Besides that, ESWC has also been endorsed by the Ministry of Youth and Sports. This has helped ESWC gain its reputation as a world class sport designed especially for our fit, driven youth.

We had also paid a visit to all cyber cafes around Malaysia in our promotions strategy, encouraged them to take part in this sponsorship.

With all this promotional activity, we hope to convey our mission of organising ESWC as an annual festival for all cyber athletes in Malaysia. We hope all cyber athletes will come together and compete in the spirit of sportsmanship.

4. This is the first time a multinational worldwide PC brand is sponsoring a Malaysian event?

This is the first time that HP is sponsoring the ESWC Malaysia 2008 Final. We really hope that this collaboration will flourish. We also hope HP will continue to be our main sponsor in years to come.

5. This is the first time Malaysia is playing host to a regional event. How differently is such an event organised? What are the most important things you have to consider?

Coordination, logistics and arrangements are the toughest tasks that would be given the utmost consideration. Most efforts are also focused at maintaining effective and up-to-date communications with our ASEAN counterparts to ensure smooth flowing for the event. Our priorities are also to provide good facilities and satisfactory gaming equipment to the players. We want to convey the message that Malaysia is a warm and hospitable country.

We also aim to promote Malaysia to other ASEAN countries as a historic destination to boost our tourism sector. Even in our programme, we have arranged for all ASEAN players to have a half-day visit around KL city. We hope that this will bring fond memories of Malaysia to our ASEAN players.

6. What message do you have for your participants and attendees of the ESWC Asian Finals?

Let's take on the challenge and make our country proud in the eyes of the world.

June 2005, Kuala Lumpur



**ELECTRONIC SPORTS
WORLD CUP**



ITALY



PLAY

GameStar PCWORLD

June 2005, Milan

**VUOI DIVENTARE
IL CAMPIONE DEL MONDO
DI VIDEOGIOCHI ?**

GUADAGNATI UNO DEI 14 POSTI
NELLA NAZIONALE ITALIANA
E SFIDA IL MONDO A PARIGI.
PER PARTECIPARE VAI SU WWW.ESWORLD CUP.IT



**GAME
NETWORK**

**ELECTRONIC SPORTS
WORLD CUP**





ELECTRONIC SPORTS
WORLD CUP



ISRAËL



June 2005, Tel Aviv



ELECTRONIC SPORTS WORLD CUP



MONGOLIA

June 2005, Ulaanbaatar





ELECTRONIC SPORTS WORLD CUP



ISRAËL





ELECTRONIC SPORTS WORLD CUP



MALAYSIA

June 2005, Kuala Lumpur





ELECTRONIC SPORTS WORLD CUP



GREECE



May 2005, Thessalonik



ELECTRONIC SPORTS WORLD CUP



GREECE

May 2005, Thessalonik



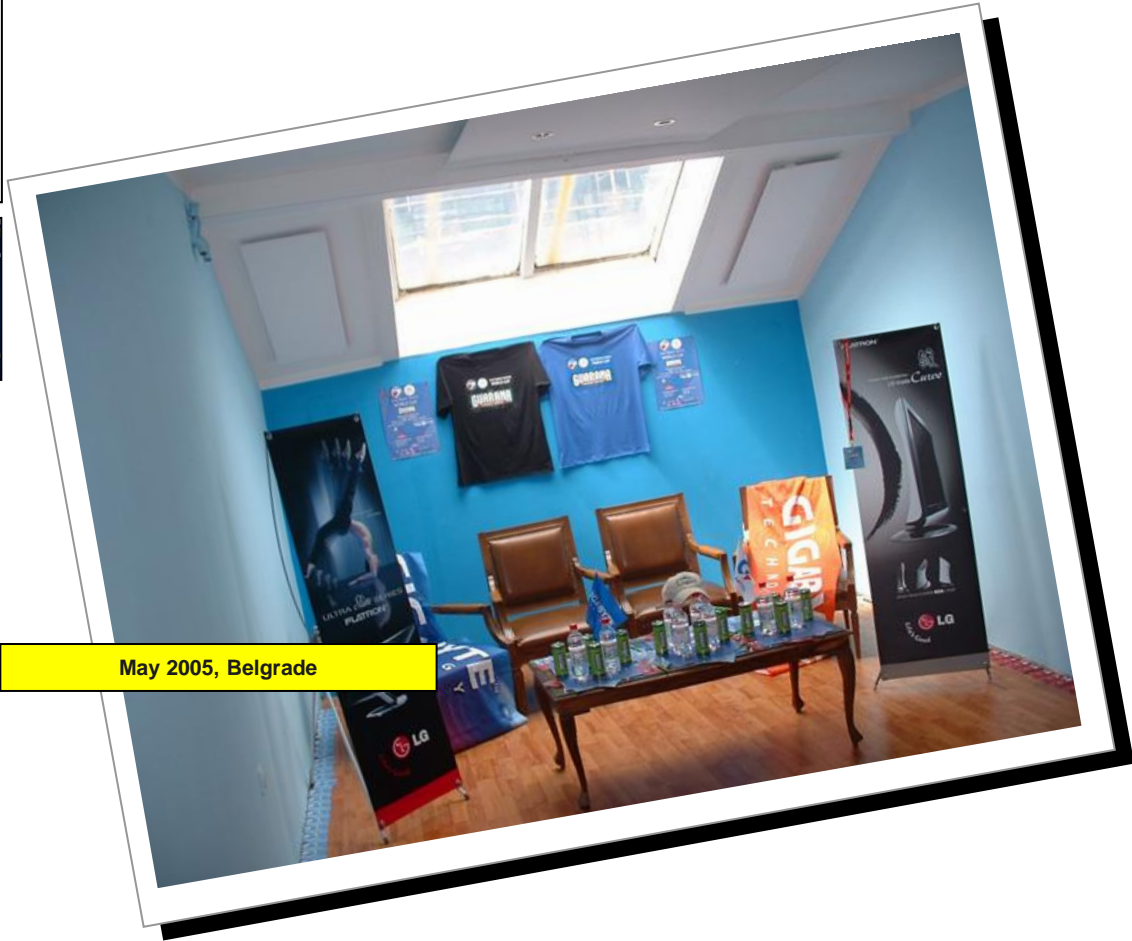


ELECTRONIC SPORTS WORLD CUP



SERBIA
MONTENEGRO

May 2005, Belgrade





ELECTRONIC SPORTS WORLD CUP



MACEDONIA





ELECTRONIC SPORTS WORLD CUP



MACEDONIA



May 2005, Skopje



ELECTRONIC SPORTS WORLD CUP



 ITALY



June 2005, Milan



ELECTRONIC SPORTS WORLD CUP



SWEDEN



June 2005, Jonköping



ELECTRONIC SPORTS WORLD CUP



SWEDEN



June 2005, Jonköping



ELECTRONIC SPORTS WORLD CUP



FRANCE

*200 champions
and 30 staff
fully invited for
2 days of
competition,
hotel and
accommodations*



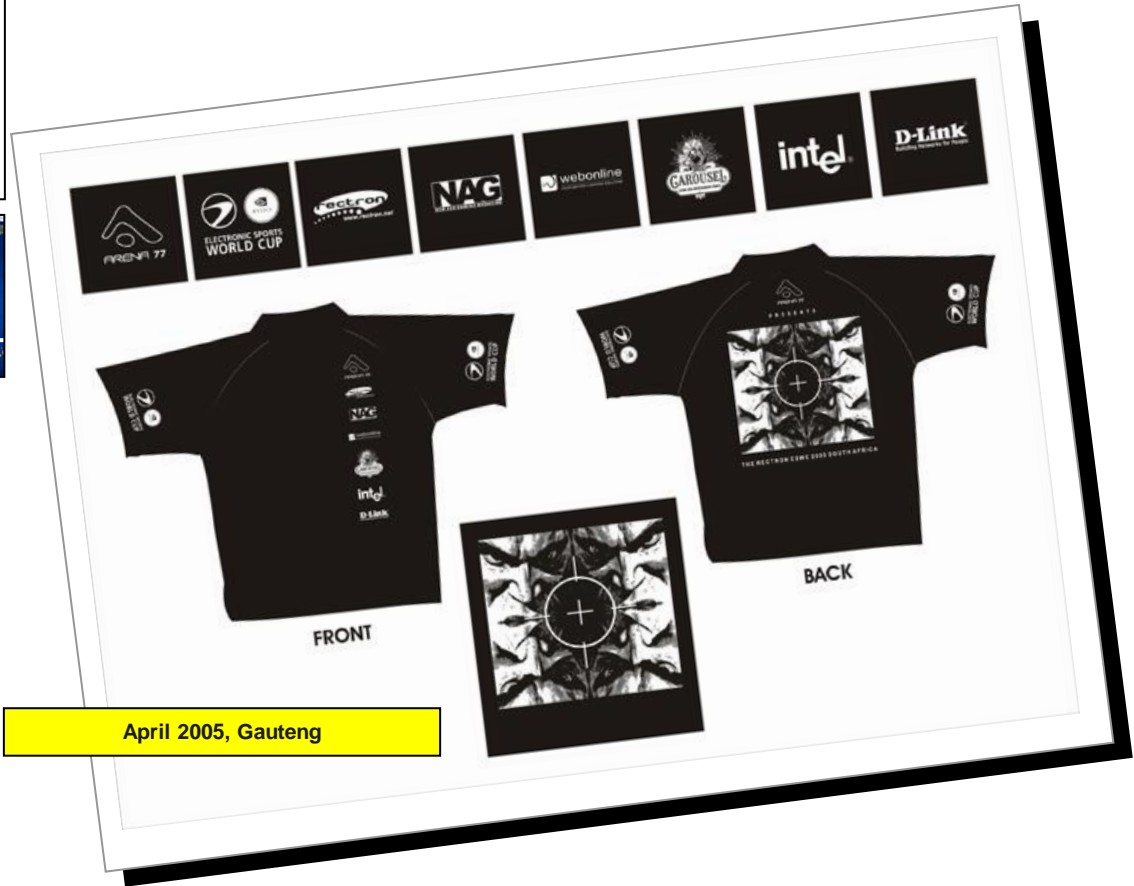
JUNE 2005, FUTUROSCOPE OF FRANCE



ELECTRONIC SPORTS WORLD CUP



SOUTH AFRICA





ELECTRONIC SPORTS WORLD CUP



BELARUS

*2500 copies of
the official cd-
rom has been
distributed to
the spectators
of the Belarus
grand final*





ELECTRONIC SPORTS WORLD CUP



MALAYSIA

June 2005, Kuala Lumpur



TELL US A LITTLE SOMETHING ABOUT YOU!

Just answer a few easy questions and then you will receive an EXCLUSIVE GIFT from all your favorite brands to our name. We'll even give you a FREE TRAVEL & BUNCH!

Name: _____ Sex: _____
 Mailing Address: _____ City: _____
 Contact No. (H/P): _____ (Home) _____
 Email Address: _____ Occupation: _____

1. Do you play PC or online games? Yes No

2. How preferred PC game is _____

3. How preferred online game is _____

4. How often do you play PC or online games in a week?
 Once a week
 Twice a week
 More than 3 days in a week

5. How usually you play PC or online games at _____
 Home Cyber cafe

6. How many hours do you play PC or online games at the cyber cafe per week?
 1 - 3 hours
 4 - 5 hours
 6 - 10 hours

7. Which is your preferred cyber cafe? Where is it located? And why?

8. How preferred brand for headset or speaker is _____

9. How preferred brand for mouse and keyboard is _____

10. How do you locate about the ESWC?
 www.eswc2005.com.my
 www.gamers.com
 Other Website (pls specify) _____
 GamesMagazine
 Games Magazine
 Empire Magazine
 Other Magazine (pls specify) _____
 ESWC System & facilities
 SMS from ESWC
 Email from ESWC
 Friends

11. How often do you play/leave your gaming equipment?
 Every month
 When there's interesting team
 seldom
 Other _____

12. How preferred brand for computer _____

13. How preferred brand for computer _____



ESWC 2005

Malaysia Plays Host For The First Time Ever!

SMS Craze

The Sweet and Tender Muffin

Shall We Dance?

YOU GET TO BE IN ACTION TOO

"FUN" + Toxic Body Art

TONS OF PRIZES TO BE GIVEN AWAY...



ELECTRONIC SPORTS WORLD CUP



MONGOLIA



June 2005, Ulaanbaatar



ELECTRONIC SPORTS WORLD CUP



MONGOLIA



June 2005, Ulaanbaatar



ELECTRONIC SPORTS
WORLD CUP



LITHUANIA



ELECTRONIC SPORTS
WORLD CUP

July 2005, Palanga

ESWC 05
GRAND FINAL
21-19 JULY PARIS FRANCE



ELEKTRONINIO SPORTO PAŠAULIO TAURĖ

ESWC 2005 didysis finalas, liepos mėn. 6-10 d.,
Paryžius, Prancūzija
Atrankos finalas Lietuvoje,
liepos mėn. 2 d. Palanga

Oficiali interneto svetainė: <http://www.eswc.lt>



N-GAGE QQ
NOKIA

BenQ

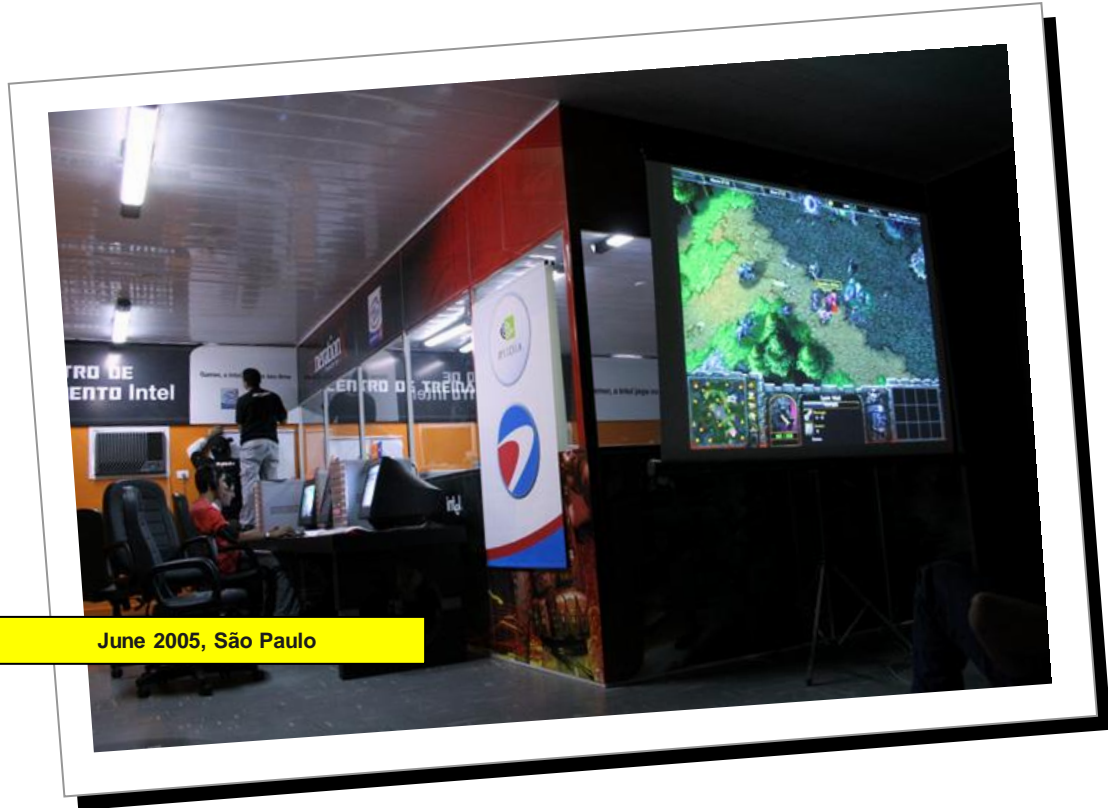




ELECTRONIC SPORTS WORLD CUP



BRASIL



June 2005, São Paulo



ELECTRONIC SPORTS WORLD CUP



HUNGARY

May 2005, Szolnok





ELECTRONIC SPORTS
WORLD CUP



MEXICO



June 2005, Monterrey

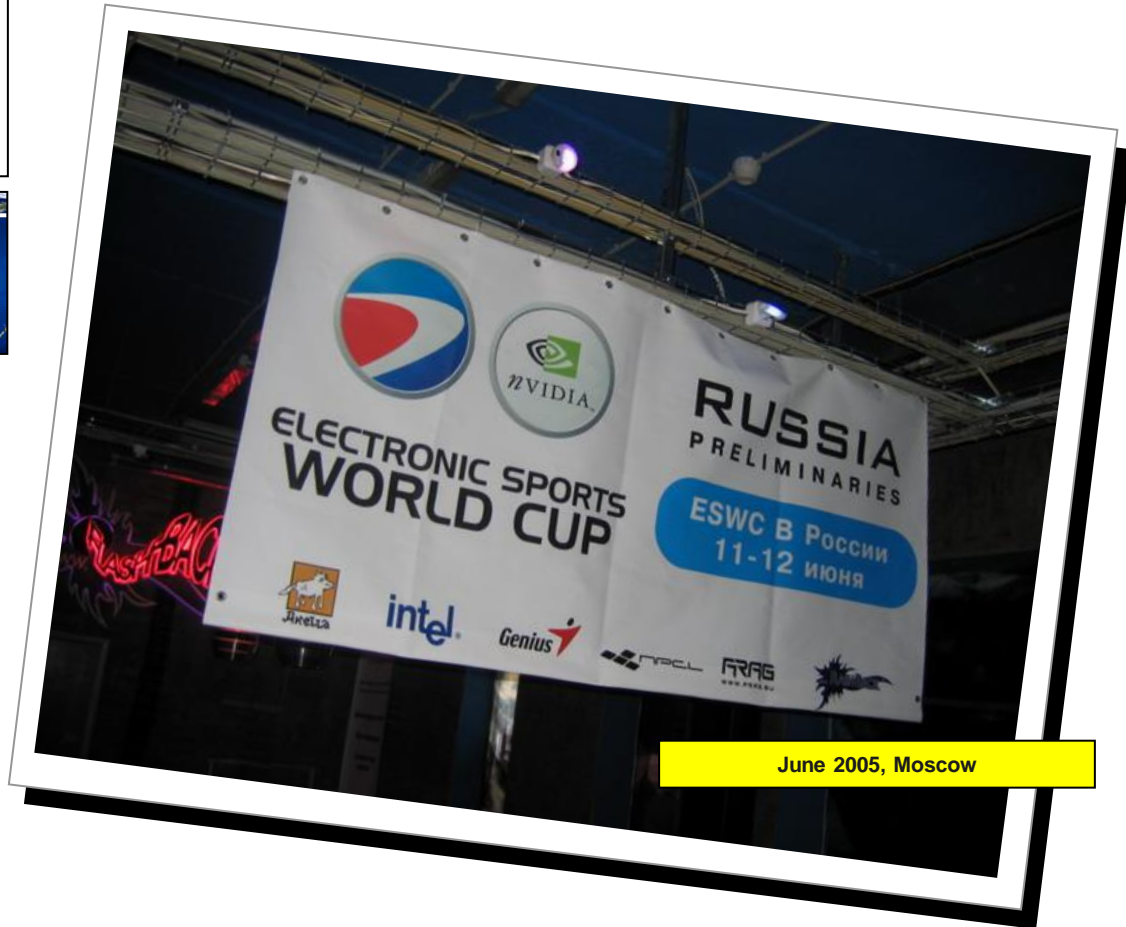


ELECTRONIC SPORTS WORLD CUP



RUSSIA

*The final stage
ESWC Russia
preliminary has
gathered 300
players, 30
journalist and
more than 500
guests.*



June 2005, Moscow



ELECTRONIC SPORTS WORLD CUP



MEXICO



June 2005, Monterrey



ELECTRONIC SPORTS WORLD CUP



MALAYSIA

*15000
spectators
visited the
Malaysian and
ASEAN
preliminaries
during the 3
days of the
event*



June 2005, Kuala Lumpur



ELECTRONIC SPORTS WORLD CUP



ITALY



June 2005, Milan



ELECTRONIC SPORTS WORLD CUP



MONGOLIA

A permanent banner has been put in the National IT park of Ulaanbaatar





ELECTRONIC SPORTS WORLD CUP



MONGOLIA

*Advertisement
in the central
road of
Ulaanbaatar*



June 2005, Ulaanbaatar



ELECTRONIC SPORTS WORLD CUP



SAUDI
ARABIA



June 2005, Jeddah



ELECTRONIC SPORTS WORLD CUP



PORTUGAL

*All Iberian
players has been
transported with
a bus from
Lisbon to Paris
via Madrid with
the ESWC logo*





ELECTRONIC SPORTS WORLD CUP



UNITED
STATES





ELECTRONIC SPORTS WORLD CUP



TURKEY



June 2005, Istanbul



ELECTRONIC SPORTS WORLD CUP



SAUDI
ARABIA

The first ESWC car ever is a Mustang GT of 300HP. The car has been exposed during the Gran Turismo 4 preliminaries



June 2005, Jeddah





ELECTRONIC SPORTS WORLD CUP



FRANCE

*Main stage of
the event for
duel games in
the front,
team games in
the back*



JUNE 2005, FUTUROSCOPE OF FRANCE



ELECTRONIC SPORTS WORLD CUP



BELGIUM

March 2005, Jambes





ELECTRONIC SPORTS WORLD CUP



AUSTRIA

From May to June, a TV program in 4 Austrian universities broadcasted info about the qualifier to 160000 student



May 2005, Vienna



ELECTRONIC SPORTS WORLD CUP



GERMANY



May 2005, Frankfurt





ELECTRONIC SPORTS WORLD CUP



MONGOLIA

500 live spectators watched the first ever game show in Mongolia in a cinema of Ulaanbaatar during the national final





ELECTRONIC SPORTS WORLD CUP



BELGIUM



March 2005, Jambes



ELECTRONIC SPORTS WORLD CUP



MALAYSIA

June 2005, Kuala Lumpur





ELECTRONIC SPORTS WORLD CUP



BOSNIA



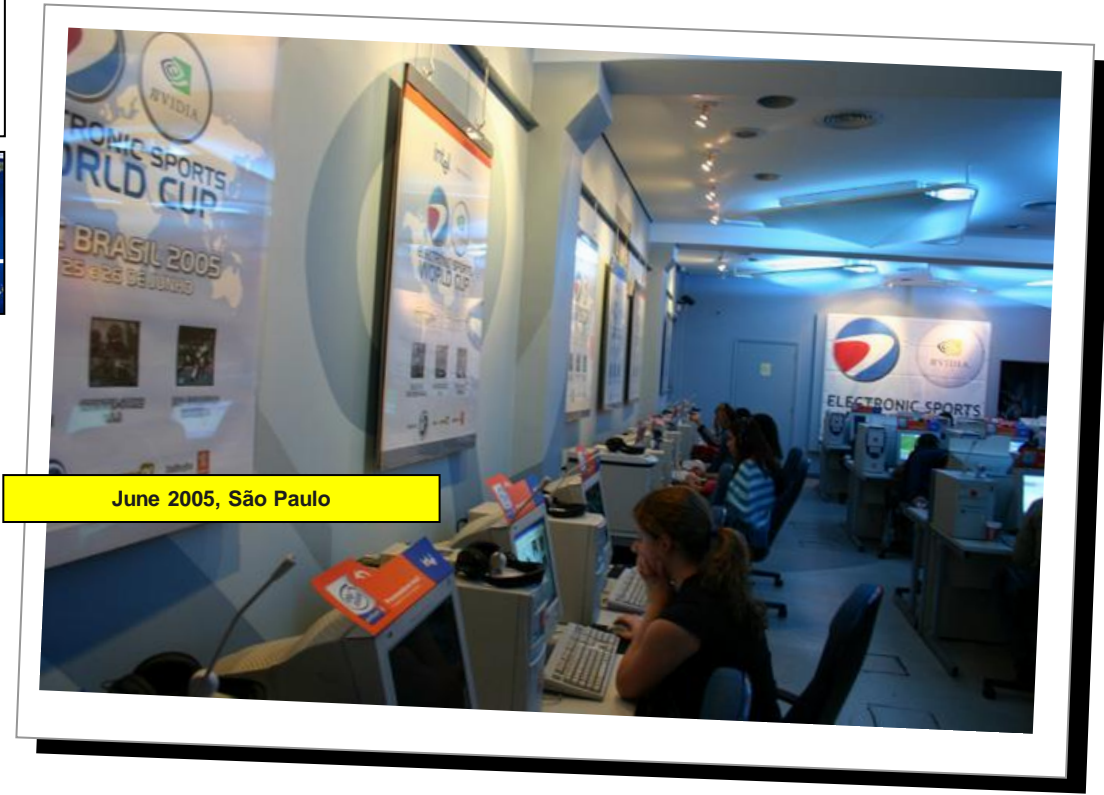
June 2005, Sarajevo



ELECTRONIC SPORTS WORLD CUP



BRASIL



June 2005, São Paulo



ELECTRONIC SPORTS WORLD CUP



BRASIL



June 2005, São Paulo



ELECTRONIC SPORTS WORLD CUP



AUSTRIA



May 2005, Vienna



ELECTRONIC SPORTS WORLD CUP



SAUDI
ARABIA





ELECTRONIC SPORTS WORLD CUP



FRANCE

*Computers
setup in the
gaming area
with monitors
hats including
sponsors logos*



JUNE 2005, FUTUROSCOPE OF FRANCE



ELECTRONIC SPORTS WORLD CUP



SAUDI
ARABIA





ELECTRONIC SPORTS WORLD CUP



UAE



June 2005, Dubai

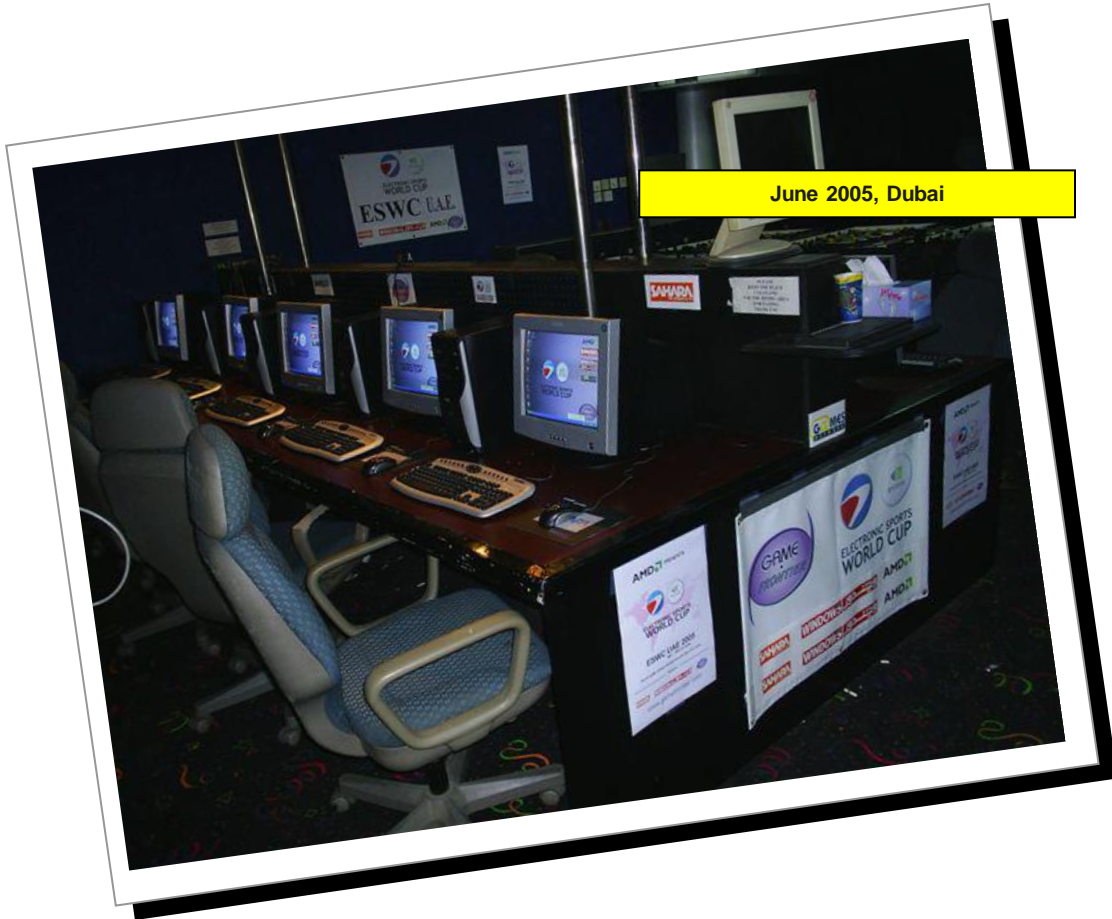


ELECTRONIC SPORTS WORLD CUP



UAE

ESWC United Arab Emirates qualifications were held in the Games Network Café, in the City Centre, Dubai.





ELECTRONIC SPORTS WORLD CUP



ISRAËL



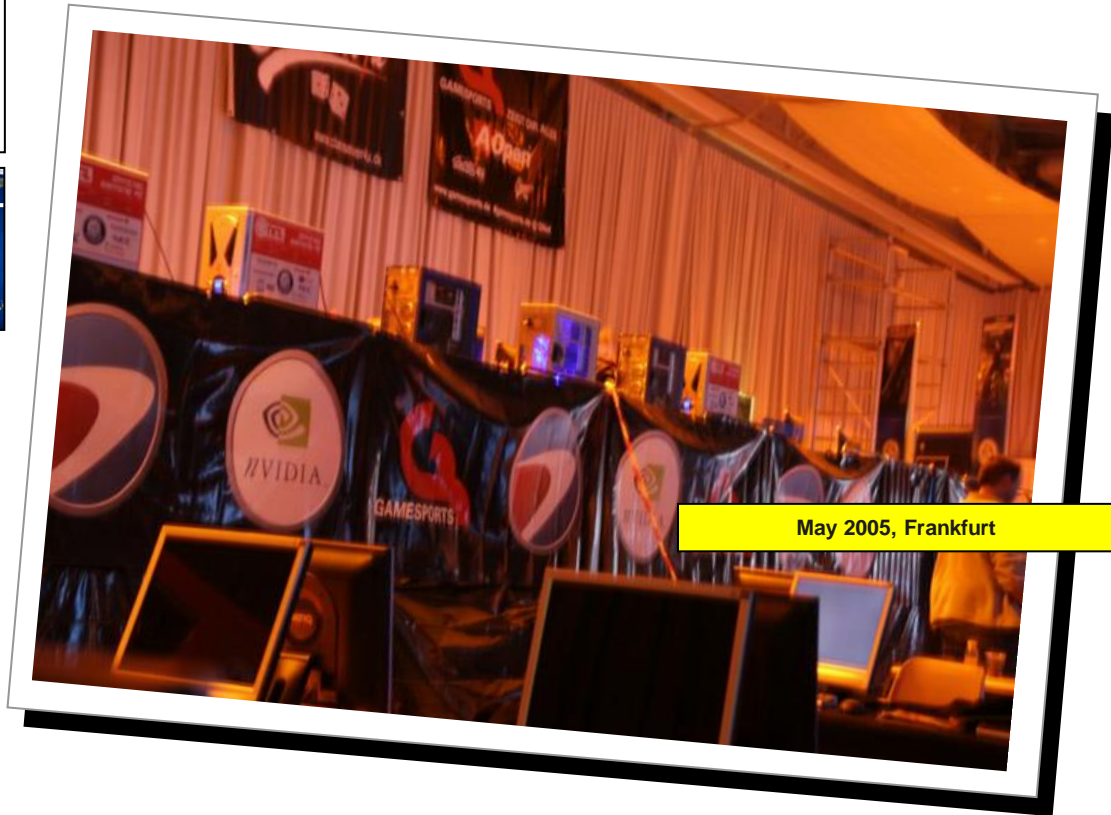
June 2005, Tel Aviv



ELECTRONIC SPORTS WORLD CUP



GERMANY



May 2005, Frankfurt



ELECTRONIC SPORTS WORLD CUP



SWEDEN



June 2005, Jonköping



ELECTRONIC SPORTS WORLD CUP



BELARUS

*1200 players has
been qualified
for the national
final through 28
tournament in
the 8 most
important cities
of Belarus.*



March 2005, Minsk

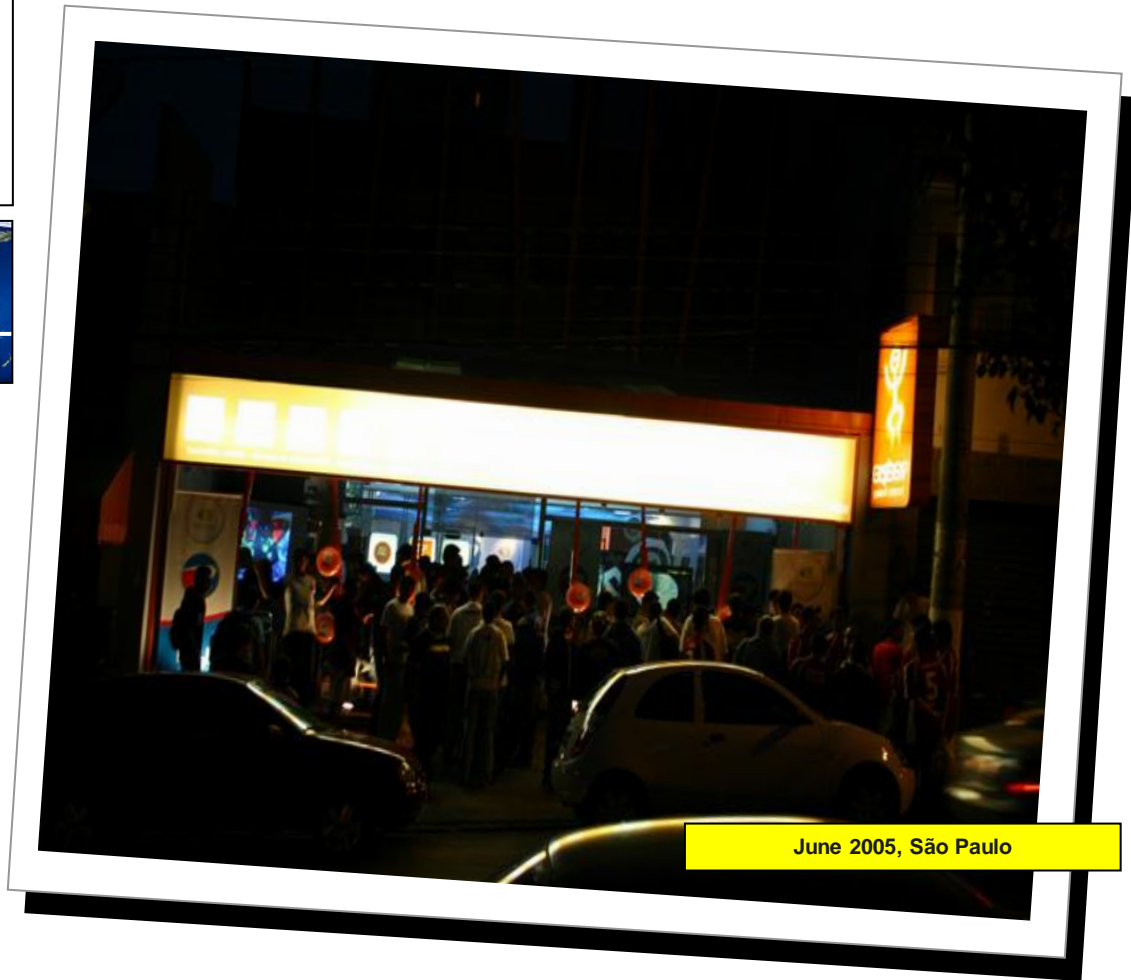


ELECTRONIC SPORTS WORLD CUP



BRASIL

*700 spectators
came to into
the national
preliminaries
venue to watch
the broadcasted
national final*



June 2005, São Paulo



ELECTRONIC SPORTS WORLD CUP



BRASIL



June 2005, São Paulo



ELECTRONIC SPORTS WORLD CUP



UAE



June 2005, Dubai



ELECTRONIC SPORTS WORLD CUP



SAUDI
ARABIA





ELECTRONIC SPORTS WORLD CUP



SWEDEN

*The national
final event
gathered 3600
players during 4
days*



June 2005, Jonköping



ELECTRONIC SPORTS WORLD CUP



PORTUGAL

June 2005, Guimaraes



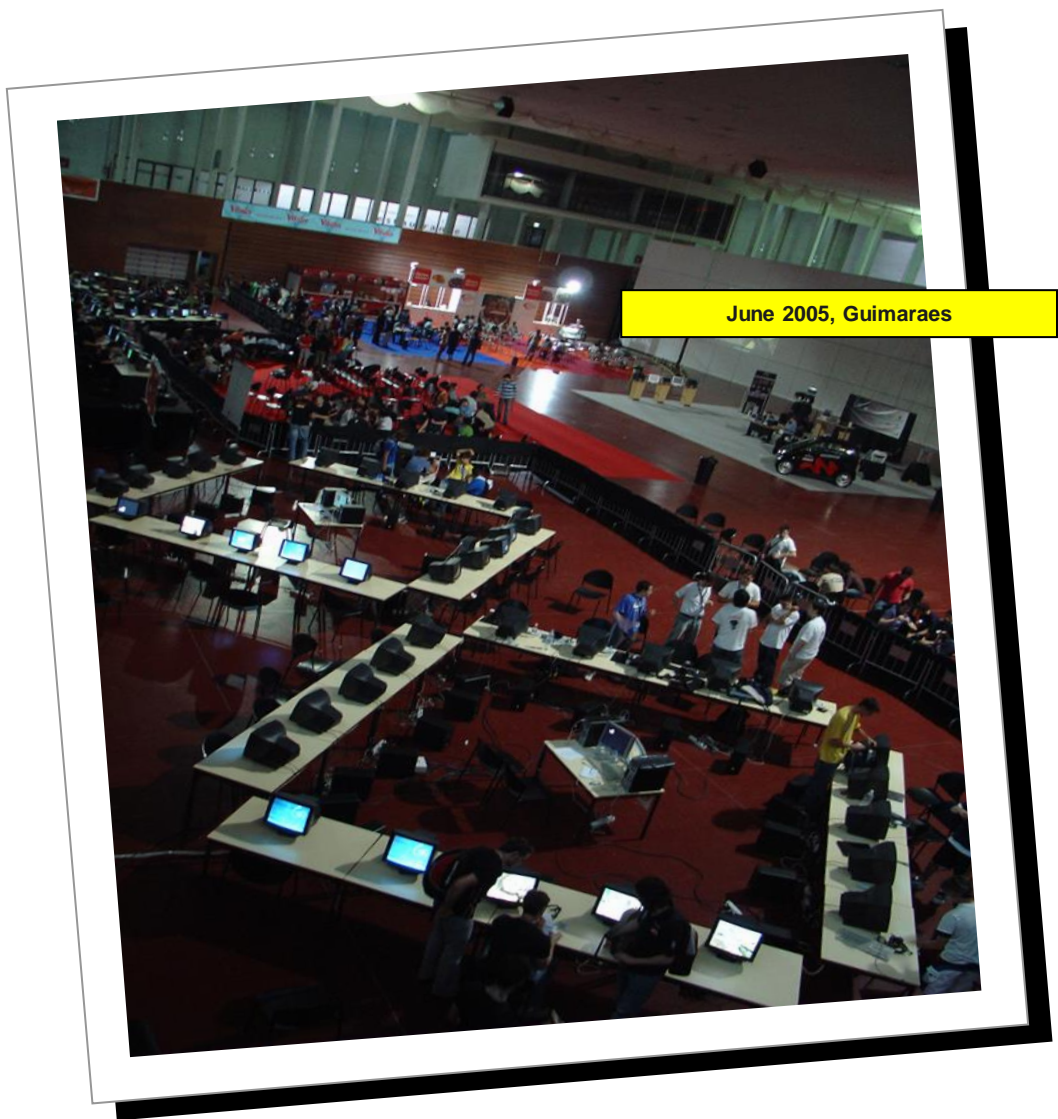


ELECTRONIC SPORTS WORLD CUP



PORTUGAL

The ESWC Iberia final gathered in the same venue the Portuguese national final and the Spanish national final





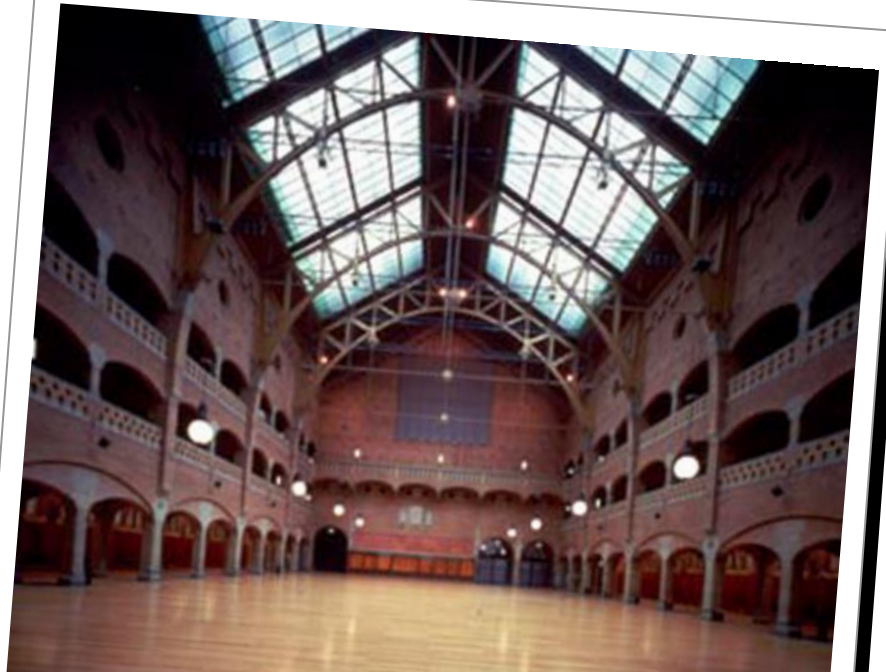
ELECTRONIC SPORTS WORLD CUP



NETHERLANDS

Dutch preliminaries hall was divided into a gaming area and a spectator area. 2000 visitors watched several game matches on big screens.

© Games-Services 2005



June 2005, Amsterdam





ELECTRONIC SPORTS WORLD CUP



 ITALY



June 2005, Milan



ELECTRONIC SPORTS WORLD CUP



 ITALY

June 2005, Milan





ELECTRONIC SPORTS WORLD CUP



FRANCE

*Champion
wearing the
official sponsor
straps to hold
his badge*



JUNE 2005, FUTUROSCOPE OF FRANCE



ELECTRONIC SPORTS WORLD CUP



BRASIL





ELECTRONIC SPORTS WORLD CUP



UNITED
STATES



June 2005, New York City



ELECTRONIC SPORTS WORLD CUP



BELGIUM



March 2005, Jambes



ELECTRONIC SPORTS WORLD CUP



UNITED
KINGDOM

UK final was staged at the Oxford Brookes Students' Union Venue in Oxford and featured more than 200 of the best British gamers.



May 2005, Oxford



ELECTRONIC SPORTS WORLD CUP



ROMANIA





ELECTRONIC SPORTS WORLD CUP



MONGOLIA



June 2005, Ulaanbaatar



ELECTRONIC SPORTS WORLD CUP



ISRAËL

*Gameone Israël
totally covered
the event with
regular report
and winners
interviews*





ELECTRONIC SPORTS WORLD CUP



HUNGARY

*The Hungarian
qualifier
broadcast has
gathered 5000
spectators
during the final*



May 2005, Szolnok



ELECTRONIC SPORTS WORLD CUP



NETHERLANDS

GamesFM took care of live audio streaming as well with a live video streaming. More than 30000 spectators has been connected

© Games-Services 2005



June 2005, Amsterdam



ELECTRONIC SPORTS WORLD CUP



BRASIL



June 2005, São Paulo



ELECTRONIC SPORTS WORLD CUP



BRASIL



June 2005, São Paulo



ELECTRONIC SPORTS WORLD CUP



ITALY

102 ONLINE

INDICE PRETRIO ULTIMA HARDWARE TOP TEN



Le anime di Wik

Durante la Game Developers Conference si tiene l'Independent Game Festival, una rassegna di giochi autoprodotti che si aggiudicano premi e, a volte, contratti con publisher. Nella categoria dei titoli scaricabili da Internet c'è un piccolo gioco che ha fatto da padrone, Wik & the Fable of Souls, che potete trovare a questo indirizzo: www.sulkajpaco.com. Wik ha vinto premi per il miglior gioco dell'anno, per l'innovazione nella grafica. Dal sito è possibile scaricare una demo e tempo in cui giocare e dare una mano a questo metà tra un puzzle e un'avventura. Wik è davvero un piccolo gioiello e non bisogna chi deciderà di acquistarlo a termine completa, per un'esperienza salutare della lingua longhissima.

di Antonio Jodice

giugno 2005

Electronic Sports World Cup 2005

Quest'anno ai campionati mondiali di videogiochi troverete anche GameStar: ricchi premi e location da sballo attendono i migliori giocatori online



Nelle pagine della rubrica legata al mondo dei giochi online in tutte le loro forme possibili, trova giusta collocazione l'annuncio della partnership con i campionati mondiali di videogiochi del 2005, ufficiale. Nati nel 2003, sono ormai diventati la manifestazione di riferimento per questo genere di evento, delle vere e proprie olimpiadi del mondo dei videogiochi. Quest'anno la faccenda si è fatta ancora più scillante, se è vero che si aggiunge all'organizzazione un partner importante come Nvidia e che la finale mondiale si terrà a Parigi, al Louvre, dal 6 al 10 e proprio show televisivo con dirette via satellite e trasmissioni via Internet per chi ha Adsl e non vuole perdersi le sfide, i concerti e tutti gli avvenimenti che faranno di contorno a una kermesse mai così ricca.

Per arrivare in una cornice tanto suggestiva, i contendenti saranno i sopravvissuti a 1500 tornei in tutto il mondo, scelti in una schiera di professionisti e amatori del gioco.

June 2005, Milan



IGEA

Star



ELECTRONIC SPORTS WORLD CUP



BULGARIA

June 2005, Sofia



Създадена през 2001 г. компанията Quattro media (Гарово) е специализирана в разработката на компютърни игри, анимации, мултимедия, видео и аудио продукти, както и в разработката на интернет приложенията. Компанията е част от холдинга Quattro media, който е лидерът в българския пазар на компютърни игри и анимации.

Quattro media е лидерът в българския пазар на компютърни игри и анимации. Компанията е част от холдинга Quattro media, който е лидерът в българския пазар на компютърни игри и анимации.

Quattro media

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nVIDIA

Потребители от целия свят
nVIDIA (Nvidia) е лидерът в разработката на графични адаптери и процесори. Компанията е част от холдинга Quattro media, който е лидерът в българския пазар на компютърни игри и анимации.

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ELECTRONIC SPORTS WORLD CUP



PORTUGAL

June 2005, Guimaraes

Reuniu no Multisus

Convenção Autárquica do Partido Socialista

A 1ª Convenção Autárquica do Partido Socialista (Realizar-se no Multisus de Guimaraes, no dia 4 de Junho).
No momento dos trabalhos, foi formalmente apresentada a candidatura de António Magalhães à Presidência da Câmara Municipal de Guimaraes, do Partido Municipal e a candidatura de candidatos socialistas às Assembleias do Freguesia do Conselho de Guimaraes.



No próximo mês de Julho

Testemunhas de Jovê reúnem no Multisus

O Congresso do Partido

Em 10 de Junho, o Congresso terá lugar no Multisus de Guimaraes. Este será a quarta vez consecutiva que o Município de Guimaraes acolhe o Congresso Distrital das Testemunhas de Jovê.



De 10 a 12 de Junho no Multisus

Guimaraes recebe Final Ibérica da Electronic Sports World Cup

A Final Ibérica da "Electronic Sports World Cup" decorou no Multisus de Guimaraes, de 10 a 12 Junho. A "Electronic Sports World Cup" é um evento anual, com final em França (Carroussel du Louvre, Paris), que reúne participantes de 50 países em torno de jogos electrónicos. A Final de Guimaraes será para as disciplinas de "Counter-Strike v6" e "Warcraft 3".

O programa da iniciativa prevê para o dia 10 de Junho, entre as 14h30 e as 17h30, o "Warcraft 3" realização de "Bootcamp". As fases de preparação serão realizadas a partir das 9h30 do dia 10 de Junho e durante o dia 11. Para o dia 12, domingo, estão previstas para as 9h30 as fases finais "Single Elimination" do Portugal e Espanha Counter Strike (Masculino - 8 Equipas) e do Portugal Warcraft 3 (Masculino - 4 Jogadores). A cerimónia de encerramento está marcada para as 18 horas.

ELECTRONIC SPORTS WORLD CUP

A Final Ibérica da Electronic Sports World Cup 2005 resulta de uma parceria estabelecida entre a Câmara Municipal de Guimaraes, o Tempo Livre e a A.E.S., estando a organização do evento a cargo do Fragilder.

No âmbito do projecto de iniciação desportiva EB 1 de Santa Luzia com actividades aquáticas

Alunos da Escola EB 1 de Santa Luzia (Agrupamento de Escolas Egas Moniz) participaram no projecto "Actividades Aquáticas", que se realizou semanalmente durante o mês de Maio.

Promovido pelo Tempo Livre, no âmbito do Projecto de Iniciação Desportiva, procurou-se aplicar conteúdos programáticos alternativos e

promover a vivência da actividade física das crianças em meio aquático. Durante as actividades os alunos tiveram oportunidade de experimentar o pólo aquático e a hidroequitação, tendo professores encarregados de educação e alunos manifestado o desejo da iniciativa se voltar a repetir em próximas oportunidades.

AGENDA CIDADE DESPORTIVA

Próximas actividades na Cidade Desportiva*

- 10 de Junho: Sessão Solene do 10 de Junho - Dia de Portugal - Multisus
- 10 a 12 de Junho: Aparamento Ibérico do Electronic Sports Multisus
- 10 de Junho: Encontro de Scorpio - Parque Animação Aquática - Complexo de Piscinas
- 17 a 24 de Junho: Feira da Preparação - Multisus
- 21 de Junho: 3ª Meeting Inter-Agrupamentos de Guimaraes - Pista Atletismo Gém. Castro
- 25 de Junho: Concerto Adriana Calcanhotto - Multisus
- 2 de Julho: Pólo Aquático (6000) - Vidéria SC - Paredes - Complexo de Piscinas
- 2 e 3 de Julho: Mercado de Stocks - Bay Stock Sell - Multisus
- 8 a 10 de Julho: Congresso Testemunhas Jovê - Multisus
- 15 a 17 de Julho: Congresso Testemunhas Jovê - Multisus

* Alguns dos eventos estão sujeitos a confirmação após poderão ser alterados. A alteração da data ou o cancelamento do evento são de exclusiva responsabilidade do promotor.

multisus piscinas pista de atletismo

www.tempolivre.pt

notícias agenda loja virtual



ELECTRONIC SPORTS WORLD CUP



MALAYSIA

A inbound supplement has been added to Gameaxis magazine with 22000 publications

Electronic Sports World Cup

Peringkat Utama

hp INVENT

Kuiz Juara ESWC 2005

ESWC ASEAN & Malaysia 2005 akan berlangsung pada 10 hingga 12/06/05 dari 11.00 pagi - 9.00 malam di Hall 2 PWTC (IC & Computer Fair (I) 2005). Sementara tu, uji duli ketajaman akal korang tentang ESWC 2005 & hantar penyertaan ke kaunter GEMPAK pada hari pertandingan untuk memenangi kamera digital berjenama HP!

Hadiah-hadiah untuk dimenangi:

Hadiah Utama X1
Kamera Digital HP M407

Hadiah Saguhati x50
Kemeja-T ESWC 2005

Mesti Kunjung ESWC 2005

- Sertai ESWC ASEAN & Malaysia 2005, rembat hadiah bernilai lebih RM100,000 & peluang ke ESWC World Grand Final di Perancis.
- Booth GEMPAK, HP, Logitech, SonicGear & Sendi Mutara menampilkan gajet, peranti komputer & v games terkini.
- ESWC Malaysia 2005 Casual Game - DOTA Allstar Challenge Cup Championship.
- Persembahan tarikan moden & Hip Hop dari Avenue One Studio & Dance V Me.
- Penampilan artis popular (emputan khas).
- Sertai acara-pemas & dapat lebih banyak hadiah lagi!

Syarat² nak menang:

- Jawab semua soalan yang diberikan.
- Brisn satu slogan unik untuk ESWC 2005.
- Korang mesti hantar borang penyertaan & jawapan ke kaunter GEMPAK di ESWC ASEAN & Malaysia 2005 bertempat di Hall 2 PWTC (ICTS Computer Fair (I) 2005) nanti @ poskan ke alamat berikut (sebelum 2005 Jun 2005).
- Kuiz Juara ESWC 2005 P.O. Box 7108, Sungai Besi, 57700 Kuala Lumpur
- Hanya penyertaan di ESWC ASEAN & Malaysia 2005 sahaja yang layak memenangi hadiah.
- Pemenang dengan semua jawapan yang tepat & slogan paling menarik & kreatif akan dipilih.
- Keputusan panel juri adalah muktamad.
- Hanya rakyat Malaysia, SI, Singapura & Brunei jer boleh sertai. Suka sakti, Art Square Group & yang berkenaan tak dibenarkan!

Borang Penyertaan Kuiz Juara ESWC 2005

Soalan

1. Nyatakan 2 (Dua) judul v game yang jadi disiplin rasmi ESWC ASEAN & Malaysia 2005.

a: _____

b: _____

2. Di manakah ESWC Grand Final 2005 akan diadakan? Sila tandakan pilihan korang di ruangan yang disediakan.

Carrousel du Louvre, Paris, Perancis

Hall 2, PWTC, Kuala Lumpur, Malaysia

Menara KLCC, Kuala Lumpur, Malaysia

3. Bina satu slogan yang paling kreatif & menarik untuk ESWC (tidak lebih dari lima perkataan). Contoh: "ESWC Untuk Gamer GEMPAK"

Slogan: _____

Pengantar Wajid

eSports Marketing Sdn Bhd
Tel: +603 4256 2478. Faks: +603 4257 1437 E-mail: enquiry@esports.com.my

June 2005, Kuala Lumpur



ELECTRONIC SPORTS WORLD CUP



MALAYSIA

June 2005, Kuala Lumpur

ESWC ASEAN & MALAYSIA 2005

CABARAN ESWC 2005

GEMPAK mencebap korang semua untuk menyertai pertandingan games paling hebat & berprestasi di dunia. Inilah peluang untuk gamer tempatan memaparkan kepakaran masing-masing untuk meraih hadiah!

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Seronok ESWC

ESWC Malaysia 2005 akan diadakan pada hari Sabtu, 12 Jun 2005, di Pusat Peragaan untuk Industri Perdagangan (Pusat Perniagaan) di Kuala Lumpur. Pertandingan ini akan diadakan di Pusat Peragaan untuk Industri Perdagangan (Pusat Perniagaan) di Kuala Lumpur.

Half-Life: Counter-Strike v1.6 diiringi oleh...

Warcraft III: The Frozen Throne (Modulu)

Half-Life: Counter-Sinks v1.6 (5 orang)

Warcraft III: The Frozen Throne (Modulu)

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